

East Broadway Bright Ideas Convention

After a 2 year hiatus, East Broadway hosted a night of science and innovation on May 18, 2022.



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Student Participation

- ★ 52 students participated in the spring.
- ★ Students conducted their investigations on their own time.
- ★ Their work was based on their own interests and wonderings.
- ★ 3 Categories:
 - Upcycling
 - Scientific Method
 - STEAM



Mollie Stalzer

- ★ Grade 1
- ★ Upcycling
- ★ Recycled cups to make ring dishes

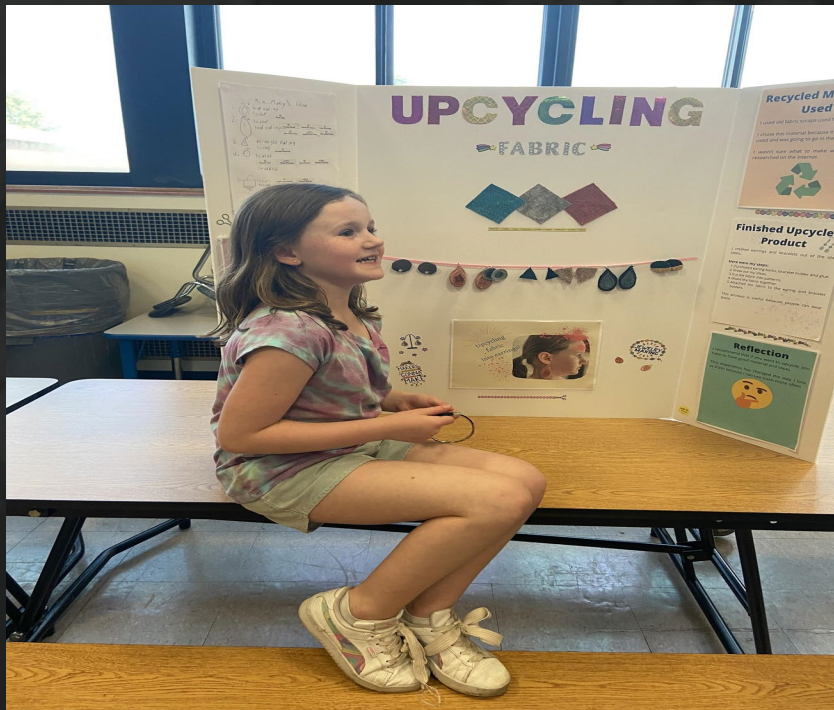


Mia Many

★ Grade 3

★ Upcycling

★ Recycled fabric to make earrings

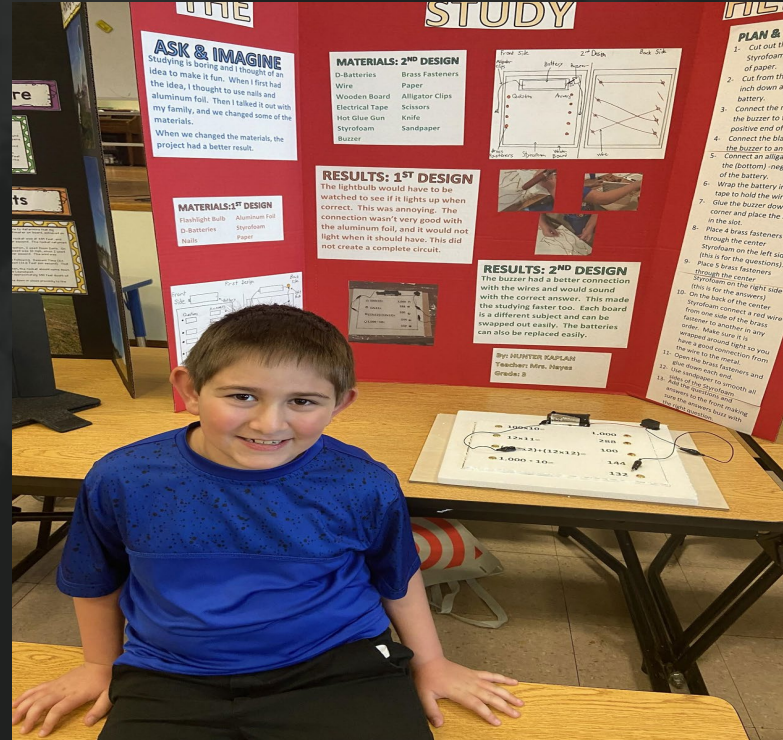


Hunter Kaplan

★ Grade 4

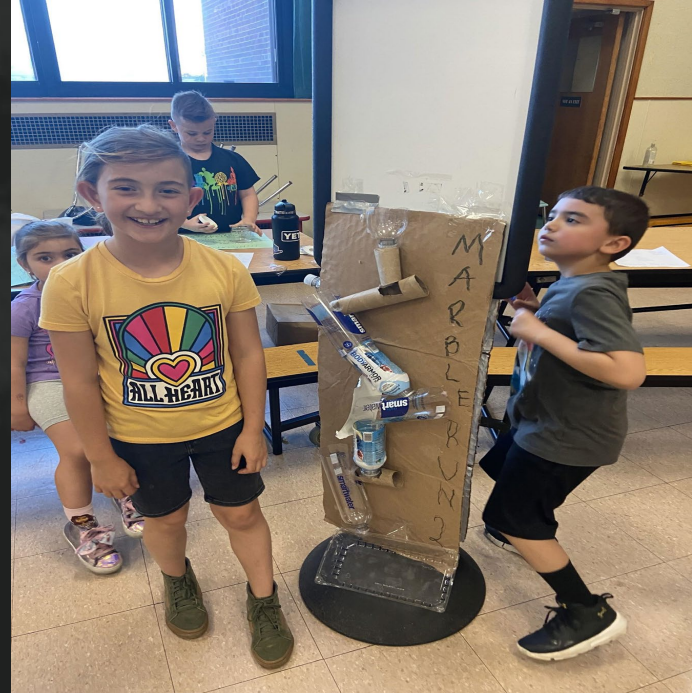
★ STEAM

★ Created a game board to help study



Elena Herz

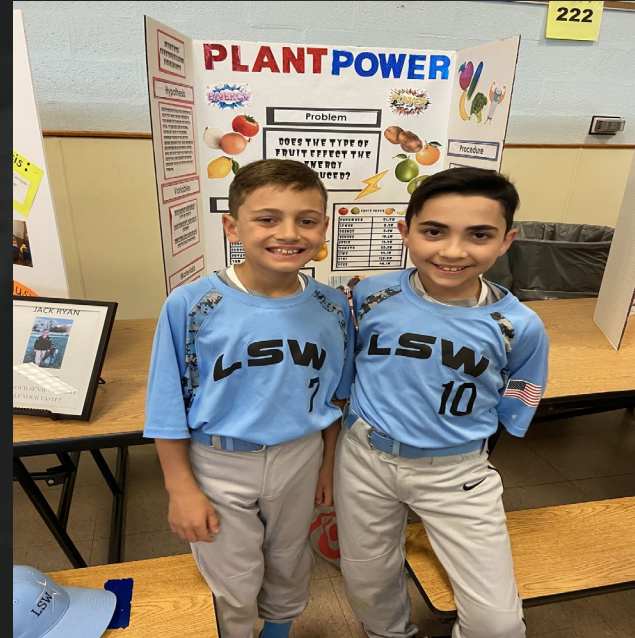
- ★ Grade 5
- ★ Upcycling
- ★ Recycled cardboard and plastic bottles to create a marble run



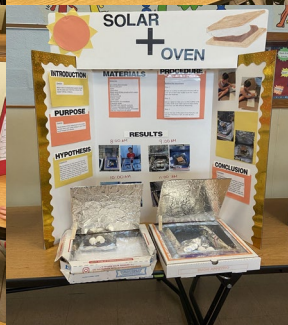
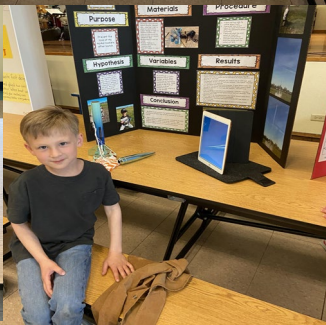
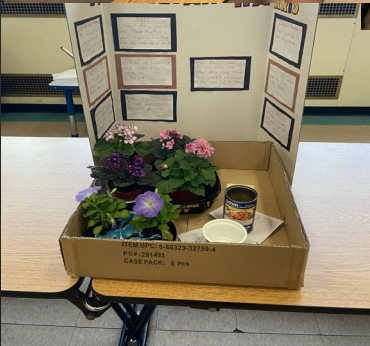
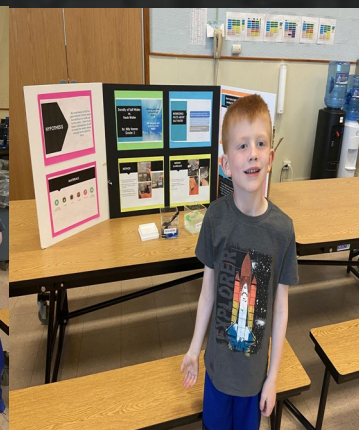
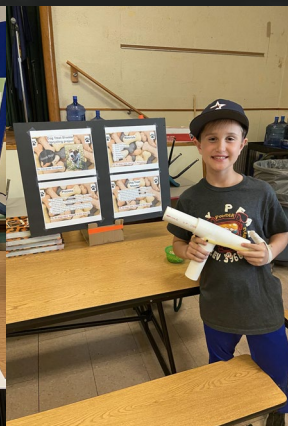
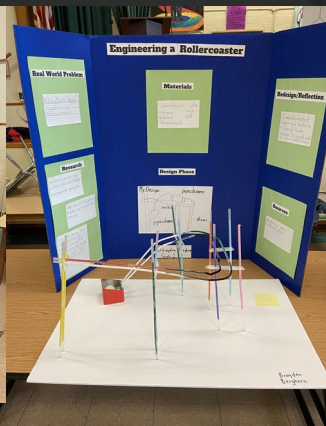
Christopher Lauro

Nicholas Noto

- ★ Grade 5
- ★ Scientific Method
- ★ Tested the energy in fruits & vegetables



Bright Ideas Convention



New York State P-12 Science Learning Standards

K-2.Engineering Design

Students who demonstrate understanding can:

- K-2-ETS1-1.** Ask questions, make observations, and gather information about a situation people want to change to define a simple problem that can be solved through the development of a new or improved object or tool.
- K-2-ETS1-2.** Develop a simple sketch, drawing, or physical model to illustrate how the shape of an object helps it function as needed to solve a given problem.
- K-2-ETS1-3.** Analyze data from tests of two objects designed to solve the same problem to compare the strengths and weaknesses of how each performs.

*The performance expectations above were developed using the following elements from the NRC document *A Framework for K-12 Science Education*.*

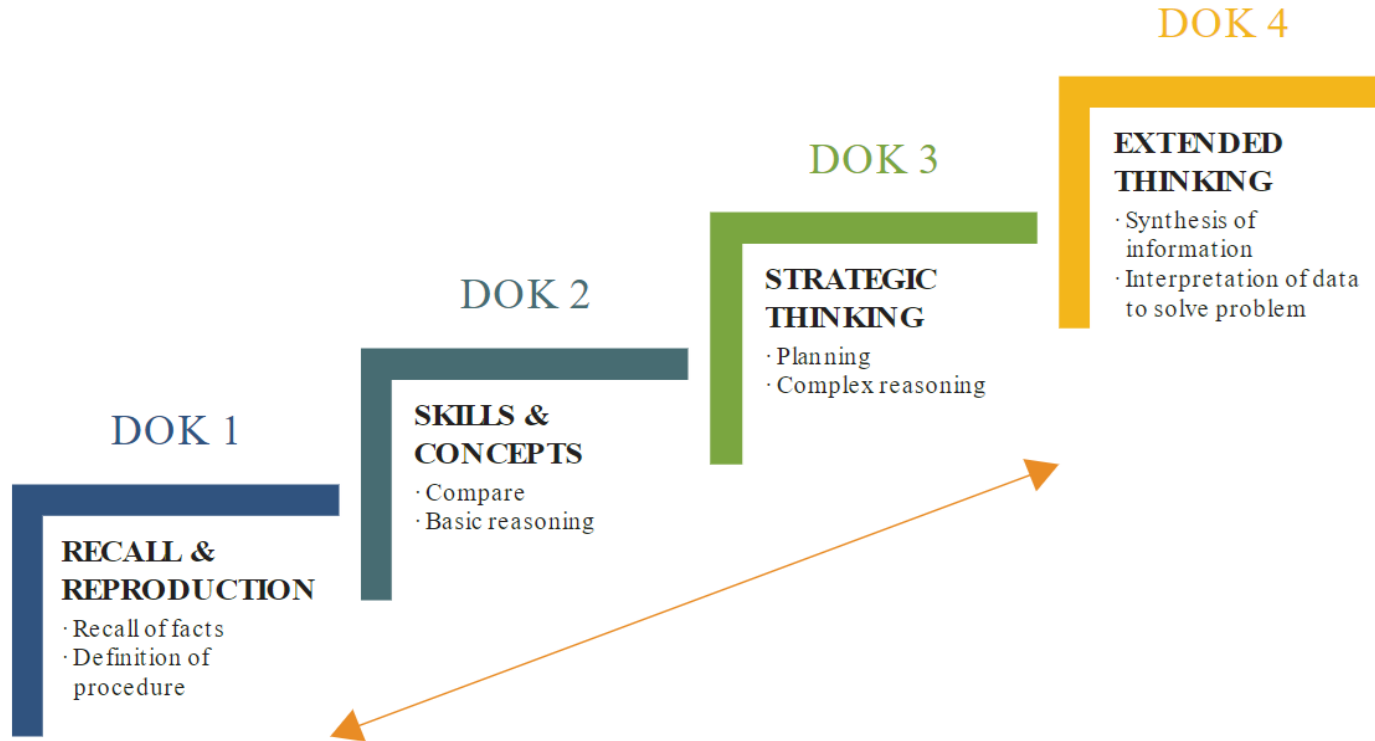
New York State P-12 Science Learning Standards

3-5. Engineering Design

Students who demonstrate understanding can:

- 3-5-ETS1-1.** Define a simple design problem reflecting a need or a want that includes specified criteria for success and constraints on materials, time, or cost.
- 3-5-ETS1-2.** Generate and compare multiple possible solutions to a problem based on how well each is likely to meet the criteria and constraints of the problem.
- 3-5-ETS1-3.** Plan and carry out fair tests in which variables are controlled and failure points are considered to identify aspects of a model or prototype that can be improved.

Webb's Depth of Knowledge



Next Steps...

- ★ Encourage each class to submit a project.
- ★ Expand to two rooms
- ★ Increase attendance at event